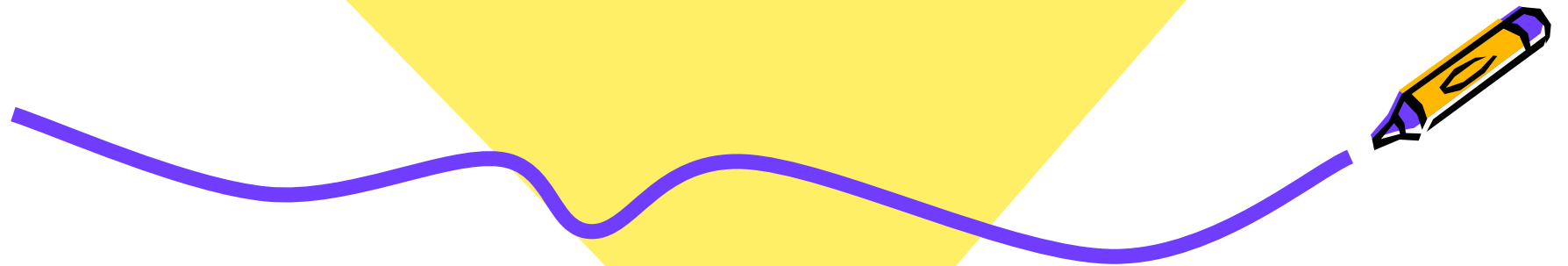




# PHYSICS 102N

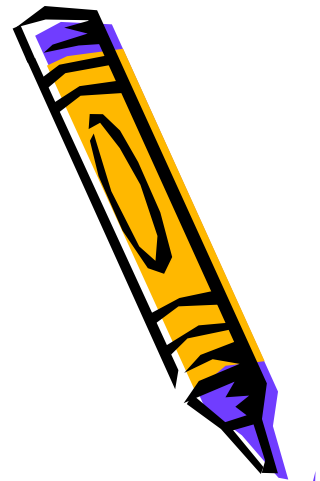
## Spring 2022

Week 5 Thermodynamics



# Putting it all together - Thermodynamics

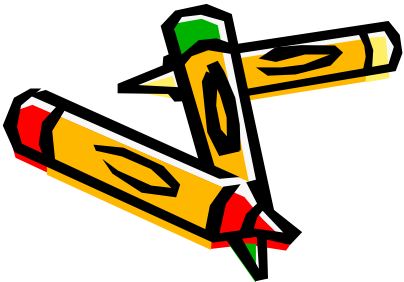
- Study the relationship of work, heat and energy
- Understand relationships between density, pressure, temperature, energy
- Understand properties of gases, liquids, solids, phase transitions,...
- Understand heat engines and their limits
- new concept: Entropy (disorder  $\Leftrightarrow$  likelihood)



# Work, Heat, Internal Energy

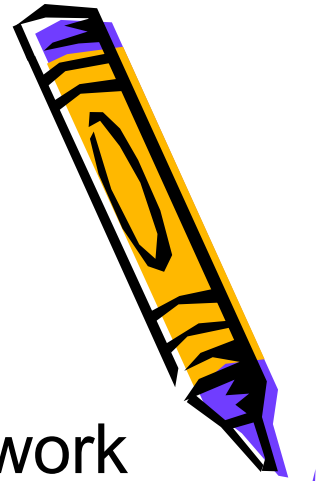


- **1<sup>st</sup> Law of Thermodynamics:**  $\Delta E(\text{internal}) = \text{Heat added to} + \text{Work done on system}$  (Energy conservation; “You cannot win”)
- Examples:
  - Flame (or anything hotter than the system) => heat flow
  - Resistive heating, friction, impact heating, radiation...
  - Special case: Gases -> can do work by changing volume
    - move surface area  $A$  by a distance  $d$  inwards:
      - Need to exert force  $F = P \cdot A$  on surface
      - Work done **on** system  $Fd = P \cdot Ad = P(-\Delta V)$  (general rule)
      - either internal energy (temperature!) increases, or the system gives off heat. Example: Bicycle pump

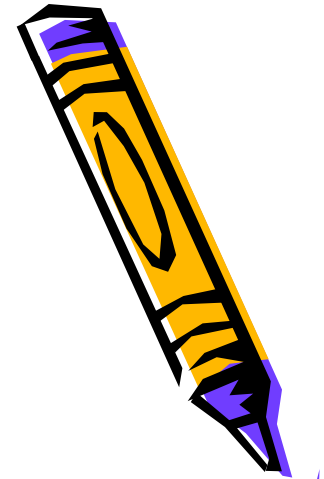


# Consequences

- If you add heat to a system while letting it do work (steam engine!), its internal energy will increase **less** (steam less hot)
- If you do **not** add heat to a system while letting it do work (releasing gas from a pressure bottle, air rising up and expanding) the system will lose internal energy (gets **colder!**) [Adiabatic Processes]
- Note: decreasing volume of gas increases pressure (Boyle's Law); but temperature increases (if process is adiabatic) -> pressure increases even more!
  - $P \propto 1/V$  (Boyle's Law: more frequent bouncing off walls)
  - $\Delta E(\text{internal}) = P(-\Delta V)$ ;  $E(\text{intl})$  increases;  $T$  [in Kelvin]  $\propto E(\text{intl})$
  - $P \propto T$  [in Kelvin] (more energy/molecule -> more and harder bouncing off walls)

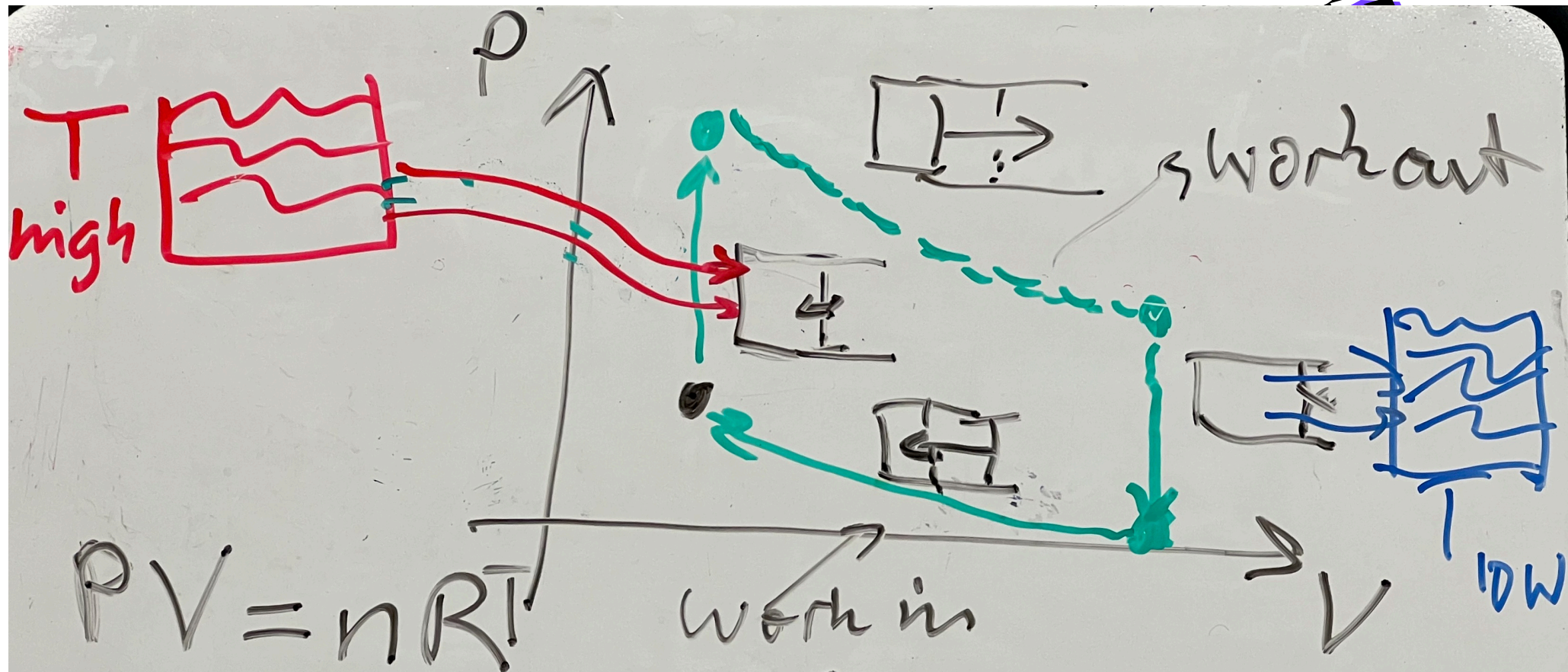


# Putting it all together - The ideal gas law



- $PV = nRT$ 
  - $P$  = pressure in Pascal,  $V$  = volume in  $m^3$
  - $n$  = number of mols,  $T$  = temperature in K
  - $R = 8.3 \text{ J/mol/K}$  universal (gas) constant
- $E_{\text{internal}} = \frac{3}{2} nRT$   
( $1/2$  for each direction of space = degree of freedom)
- $\Delta E_{\text{internal}} = P(-\Delta V) + \text{Heat added}$
- Example: Volume of 1 mol of air at  $0^\circ\text{C}$  (273.15 K) and normal atmospheric pressure = 22.4 liters



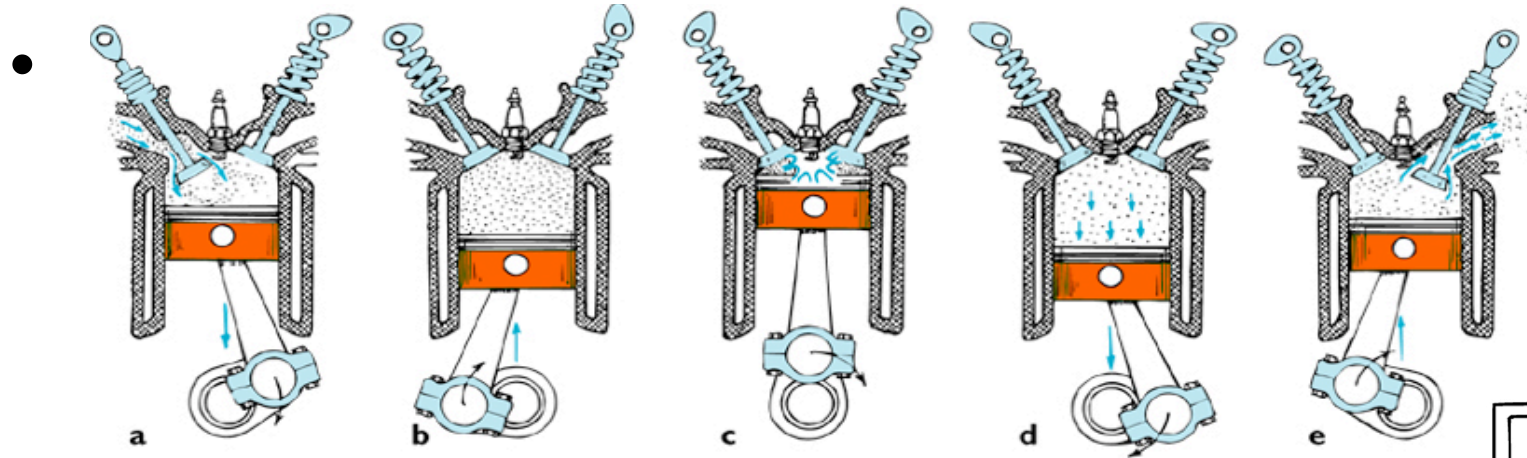


net work = eff.  $\times$  heat picked up

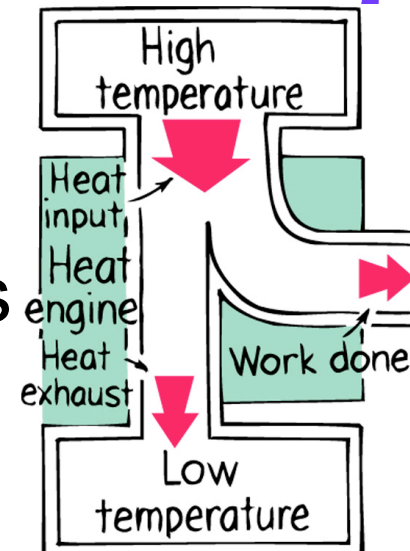
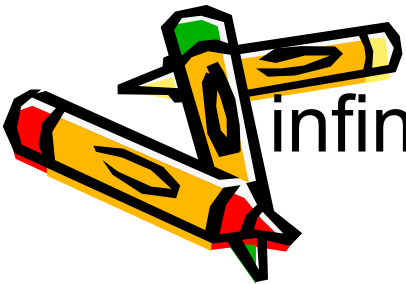
$$eff = 1 - \frac{T_{low}}{T_{high}}$$

# Heat engines

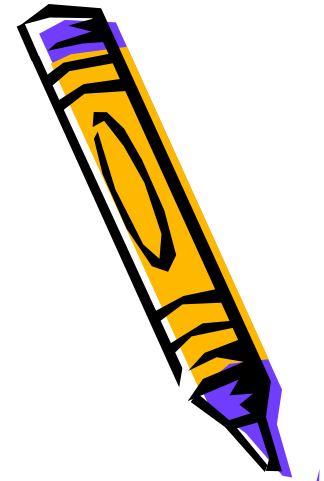
- Any device that converts **some** of the heat transferred to it into mechanical work



- Physicists dream engine:  
“Perfectly reversible Carnot Machine”  
(as efficient as possible, but runs infinitely slowly...)



# The hitch: Need low T “heat exhaust” (reservoir)



- Why?
  - Example hot gas turbine: You have to cool gas down **after** turbine to avoid “back pressure” (or machine comes to a halt)
  - Heat input at  $T_{\text{hot}}$ , heat exhaust at  $T_{\text{cool}}$  => at most  $1 - T_{\text{cool}}/T_{\text{hot}}$  of heat can be converted to useful work; rest ( $T_{\text{cool}}/T_{\text{hot}}$ ) is exhaust heat (Sadi Carnot)
  - Car engine: exhaust simply gets blown into (colder) atmosphere; limit on efficiency (50% theor., 25% in practice)



Cooling engine (refrigerator, AC, heat pump) = heat engine in reverse: Move heat from cold reservoir to hot reservoir; requires mechanical energy input (less than generated heat output!)





# => 2<sup>nd</sup> Law of Thermodynamics

Many equivalent formulations - e.g. the following:

1. No machine can simply convert heat into work without exhausting heat into a colder reservoir; no machine can beat the Carnot efficiency
2. Heat can never flow spontaneously from cold to warm without external input of work
3. Entropy<sup>\*)</sup> can never decrease; it always tends to increase over time (e.g. when heat flows from warm to cold); “you can’t get even”

\*) Entropy = measure of disorder; the more different states a system can be in (compatible with “macroscopic” observables), the higher its entropy. All closed systems move towards maximal entropy



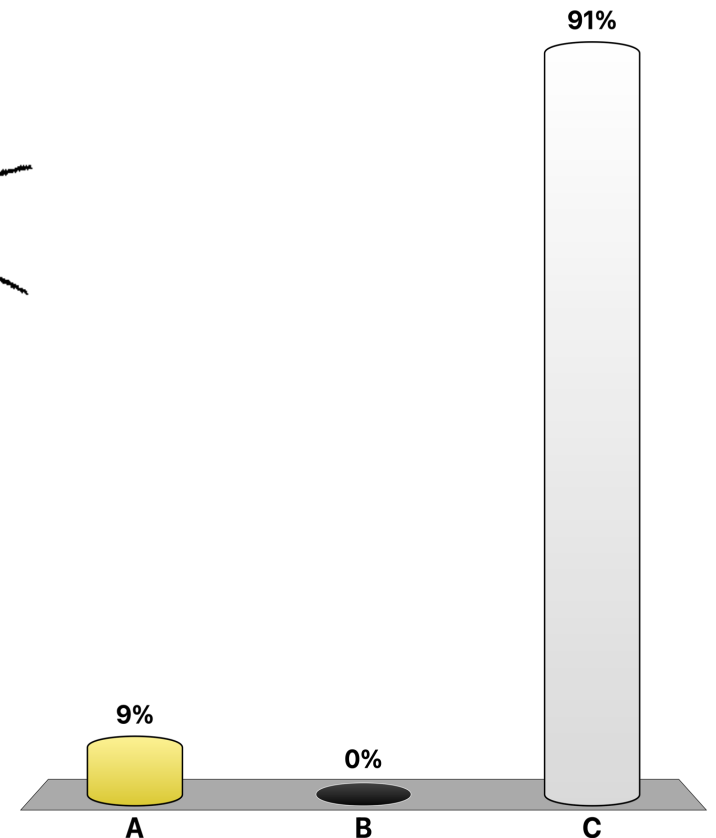
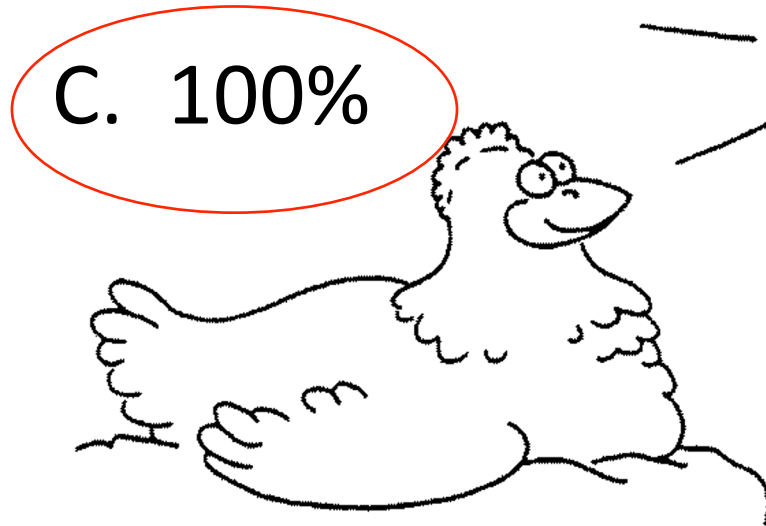
# Q1

The efficiency of a common incandescent lamp for converting electrical energy into heat is about

A. 5%

B. 0%

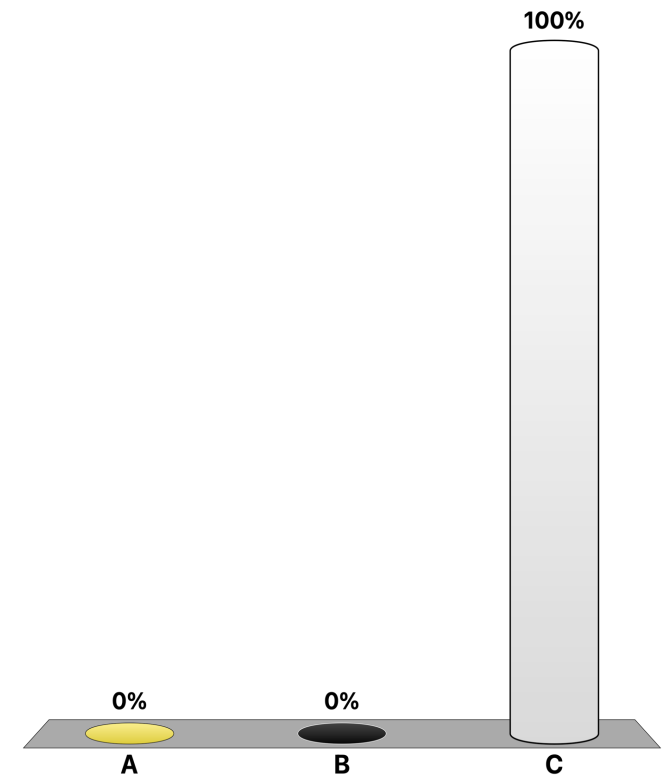
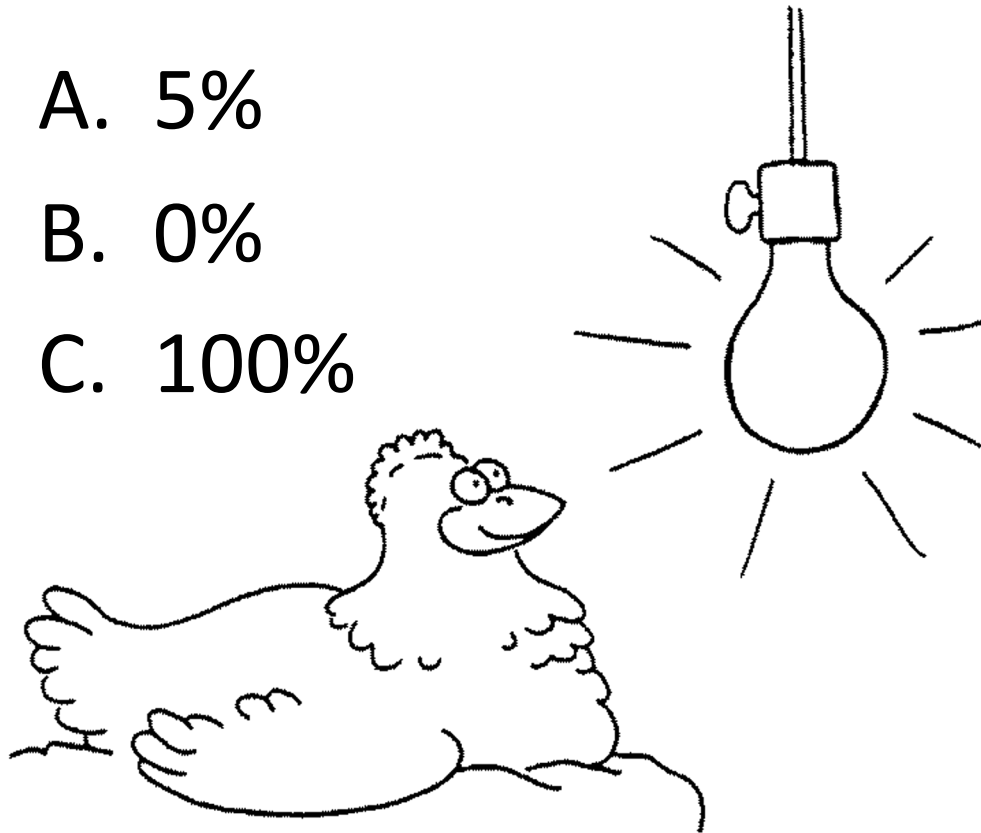
C. 100%



# Q1

The efficiency of a common incandescent lamp for converting electrical energy into heat is about

- A. 5%
- B. 0%
- C. 100%



Q2

I can move heat from a cold reservoir to a warmer one using a heat pump. I can run my heat pump using a (perfect) heat engine running off the hot reservoir. Could I hereby transfer heat from the cold to the hot reservoir without any external work necessary?

- A. No, because the heat engine would move the same amount of heat back to the cold reservoir
- B. No, because it would violate the 2<sup>nd</sup> Law of Thermodynamics.
- C. No, because this would decrease the entropy (disorder) in a closed system.
- D. All of the above are true.

