

## 3/30/06 Poisson Brackets Continued

$$\boxed{[u, v]} \rightarrow [u, v] = -[v, u]$$

$\uparrow \quad \uparrow$   
 $u(\vec{q}, t) \quad v(\vec{q}, t)$

$$[au_1 + bu_2, v] = a[u_1, v] + b[u_2, v]$$

$$[u_1 \cdot u_2, v] = u_1[u_2, v] + u_2[u_1, v]$$

Jacob  
Identity

$$[u, [v, w]] + [v, [w, u]] + [w, [u, v]] = 0$$

Proof left as an exercise for the reader

$$[u, v] = \left( \frac{\partial u}{\partial \vec{q}} \right)^T \bar{J} \left( \frac{\partial v}{\partial \vec{q}} \right), \text{ so}$$

$$[u, [v, w]] = \left( \frac{\partial u}{\partial \vec{q}} \right)^T \bar{J} \left( \frac{\partial}{\partial \vec{q}} \left( \left( \frac{\partial v}{\partial \vec{q}} \right)^T \bar{J} \left( \frac{\partial w}{\partial \vec{q}} \right) \right) \right)$$

$$\text{in QM. } [u, v] \xrightarrow{\text{ih}} [U, V]$$

Reformulating Classical Mechanics in the Poisson Bracket Formalism.

$$\text{Recall: I.C.T: } \vec{q} + d\vec{q} = \vec{q};$$

$$F_2 = \sum q_i p_i + \epsilon G(\vec{q}, \vec{p}, t), \text{ so}$$

$$\delta \vec{q}_i = \epsilon \bar{J} \left( \frac{\partial G}{\partial \vec{q}} \right)$$

which implies

$$\delta \vec{q}_i = \epsilon [\vec{q}_i, G],$$

$$\text{since } [q_i, G] = \left( \frac{\partial q_i}{\partial \vec{q}} \right)^T \bar{J} \left( \frac{\partial G}{\partial \vec{q}} \right)$$

$$\text{and } \left( \frac{\partial \vec{\eta}}{\partial \vec{\eta}} \right) = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 1 \\ 0 \\ 0 \\ \vdots \end{bmatrix}$$

Example:  $G \equiv H$

$$\delta \vec{\eta} (dt) = dt \vec{J} \left( \frac{\partial H}{\partial \vec{\eta}} \right) = dt [\vec{\eta}, H]$$

$$u(\epsilon) \xrightarrow{\epsilon} u + \delta u; \quad \delta u = \left( \frac{\partial u}{\partial \vec{\eta}} \right)^T \delta \vec{\eta}$$

$$= \epsilon \left( \frac{\partial u}{\partial \vec{\eta}} \right)^T \vec{J} \left( \frac{\partial G}{\partial \vec{\eta}} \right)$$

$$= \epsilon [u, G]$$

If  $u$  is not explicitly dependent on time,

$$\dot{u} = [u, H] + \frac{\partial u}{\partial t} = [u, H]$$

So, if we are interested in small variations in Energy (and  $H$  has no explicit time dependence), then

$$\delta H = \epsilon [H, G]$$

Emmy Noether: If a change in  $\epsilon, G$  leaves system invariant ( $\delta H = 0$ ), then  $G$  is conserved.

( $\rightarrow$ )

Recall  $g_j \rightarrow g_j + \delta g_j$ , then  $G \equiv P_j \Rightarrow$  if  $H$  is invariant under  $\delta g_j$  translation in  $g_j$ -direction  $\Rightarrow P_j$  is conserved. Once we discover two conserved quantities, we can find more...

Suppose  $G_1, G_2$  are conserved and  $\frac{\partial G_1}{\partial t} = \frac{\partial G_2}{\partial t} = 0$ , then

$$[G_1, H] = 0; [G_2, H] = 0,$$

and

$$[H, [G_1, G_2]] = -[G_1, [G_2, H]] - [G_2, [H, G_1]]$$

which implies  $[G_1, G_2]$  is invariant. (see HW PS #9)

If we know  $u(t)$ , where  $u(0) = u_0$ , for any system, where  $u$  contains combinations of position & momentum, then the system is essentially solved. more generally, let  $\alpha \in \mathbb{R}^n$ . Then for a specific transformation given by  $G$  and  $\alpha$

$$\vec{\eta}(\alpha) \rightarrow u(\alpha); u(\alpha=0) = u_0$$

and

$$\delta \vec{\eta} = d\alpha \vec{F} \left( \frac{\partial G}{\partial \vec{\eta}} \right); \text{ where } G = G(\vec{\eta})$$

so, expand  $u$  near  $\alpha$ ,

$$u(\alpha) = u_0 + \frac{du}{d\alpha} \Big|_{\alpha=0} \alpha + \frac{1}{2} \frac{d^2 u}{d\alpha^2} \Big|_{\alpha=0} \alpha^2 + \dots$$

$$= u_0 + [u, G]_{\alpha=0} \alpha + \frac{1}{2} [[u, G], G] \alpha^2 + \dots$$

Example: Marble in free fall

$$H = \frac{p^2}{2m} + mgy;$$

$$y(t) = y_0 + [y, H] t = \frac{1}{2} g \left[ \frac{p}{m}, H \right] t^2$$

$$\frac{\partial H}{\partial p} = \frac{p}{m} \quad \frac{1}{2m} \left( \frac{\partial H}{\partial y} \right) = -\frac{g}{2} \Rightarrow$$

higher brackets are zero

$$y(t) = y_0 + \frac{p}{m} t - \frac{1}{2} g t^2 \quad \text{q.e.d.}$$

Example: What is the rotation generator?

Suppose we have 6 D.O.F  $\Rightarrow$  6 generalized coordinates  $(x, y, z, p_x, p_y, p_z)$ , and we rotate by  $d\theta$ :

$$\begin{aligned} x &\rightarrow x - y d\theta \\ y &\rightarrow y + x d\theta \end{aligned}$$

So,

$$\delta \vec{\eta} = d\theta (\vec{J}) \left( \frac{\partial G}{\partial \vec{\eta}} \right)$$

$$\text{and } dx = d\theta \left( \frac{\partial G}{\partial p_x} \right); \quad dy = d\theta \left( \frac{\partial G}{\partial p_y} \right)$$

$$\delta p_x = -d\theta \left( \frac{\partial G}{\partial x} \right); \quad \delta p_y = -d\theta \left( \frac{\partial G}{\partial y} \right)$$

Therefore

$$-y = \frac{\partial G}{\partial p_x}; \quad x = \frac{\partial G}{\partial p_y}$$

$$\text{Hence, } G = x p_y - y p_x = L_z$$

Applying what we've recently learned (I.C.T.)

$$u \rightarrow u_{\text{rot}} = u + \delta u \Rightarrow \delta u = [u, L_z] d\theta$$

For an arbitrary axis  $\hat{n}$ , rotation by  $d\theta \rightarrow \vec{L} \cdot \hat{n}$ .  
So for a small rotation, and  $\vec{F} = \vec{F}(a_i, p_i)$

$$\vec{F} \rightarrow \delta \vec{F} = [\vec{F}, \vec{L} \cdot \hat{n}] \delta \theta; \quad \delta \vec{F} = \delta \theta \hat{n} \times \vec{F}, \text{ so}$$

$$[\vec{F}, \vec{L} \cdot \hat{n}] = \hat{n} \times \vec{F} \Rightarrow [\vec{L}, \vec{L} \cdot \hat{n}] = \hat{n} \times \vec{L}$$

$$\text{For example, } [L_x, L_y] = (\hat{y} \times \vec{L})_x = L_z$$

$$[\vec{L}^2, \vec{L} \cdot \hat{n}] = 0 \text{ since rotation of any scalar}$$

like  $\vec{L}^2$  leaves it unchanged.