

02.14.06

Classical Mechanics

$$\mathbb{I}, \quad \vec{L} = \mathbb{I} \cdot \vec{\omega}, \quad T = \frac{1}{2} \vec{\omega} \cdot \mathbb{I} \cdot \vec{\omega} = \frac{1}{2} \vec{\omega} \cdot \vec{L}$$

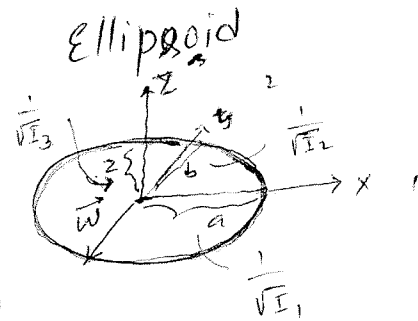
$$(\mathbb{I}) = \begin{pmatrix} I_1 & 0 & 0 \\ 0 & I_2 & 0 \\ 0 & 0 & I_3 \end{pmatrix} \quad (\mathbb{I})' = R(t)(\mathbb{I})R^T(t)$$

$$\vec{s} \cdot \mathbb{I} \cdot \vec{s} = 1 = s^2 (\hat{s} \cdot \mathbb{I} \cdot \hat{s}) = s^2 I_e$$

1-2-3 system;

$$I_1 s_1^2 + I_2 s_2^2 + I_3 s_3^2 = 1 \quad (\vec{s})' = (s_1, s_2, s_3)$$

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$$



3 half-axes

$$\frac{1}{\sqrt{I_1}}, \frac{1}{\sqrt{I_2}}, \frac{1}{\sqrt{I_3}}$$

Free rotation  $\rightarrow$

T conserved,  $\vec{L}$  conserved

$$2T = \vec{\omega} \cdot \mathbb{I} \cdot \vec{\omega} = \text{const.}$$

$$\frac{\omega_1^2 I_1}{2T} + \frac{\omega_2^2 I_2}{2T} + \frac{\omega_3^2 I_3}{2T} = 1$$

half-axes in  $\omega$ -space

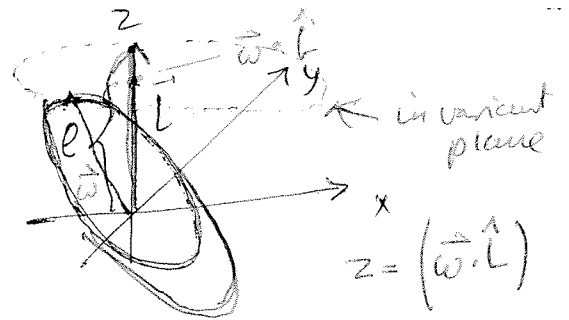
$$\sqrt{\frac{2T}{I_1}}, \sqrt{\frac{2T}{I_2}}, \sqrt{\frac{2T}{I_3}}$$

$$\vec{w} \cdot \vec{L} = 2T = (\vec{w} \cdot \hat{L}) L$$

$$w_L = \frac{2T}{L}$$

$$\nabla_{\vec{w}} \frac{1}{2T} (\vec{w} \cdot \vec{I} \cdot \vec{w}) = \frac{1}{2T} 2(\vec{I} \cdot \vec{w}) = \frac{\vec{L}}{T} \text{ normal}$$

on ellipsoid surface  
= constant = normal on invariant plane



1-2-3 system:  $w_1 = \frac{L_1}{I_1}$

$$\frac{I_1}{2T} \left(\frac{L_1}{I_1}\right)^2 + \frac{I_2}{2T} \left(\frac{L_2}{I_2}\right)^2 + \frac{I_3}{2T} \left(\frac{L_3}{I_3}\right)^2 = 1$$

new ellipsoid

(Binet),

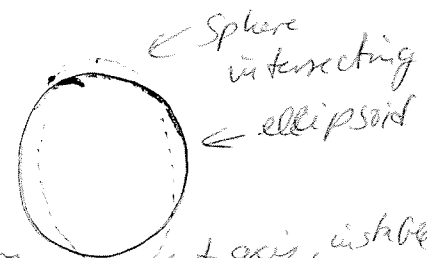
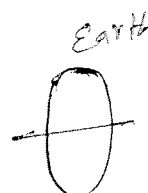
half axes

$$\sqrt{2TI_1}, \sqrt{2TI_2}, \sqrt{2TI_3}$$

~~$$w_1^2 \frac{I_1}{2T} + w_2^2 \frac{I_2}{2T} + w_3^2 \frac{I_3}{2T} = 1$$~~

$$L_1^2 + L_2^2 + L_3^2 = L^2$$

$$\frac{L_1^2}{2TI_1} + \frac{L_2^2}{2TI_2} + \frac{L_3^2}{2TI_3} = 1$$



Stable equilibrium around longest and shortest axis, unstable zone

$$\vec{N} = \frac{d_{space} \vec{L}}{dt} = \frac{d_{body} \vec{L}}{dt} + \vec{w} \times \vec{L}$$

$$N_1 = I_1 \dot{w}_1 + w_2 w_3 I_3 - w_3 w_2 I_2 = I_1 \dot{w}_1 - w_2 w_3 (I_2 - I_3)$$

$$N_2 = I_2 \dot{w}_2 - w_3 w_1 (I_3 - I_1)$$

$$N_3 = I_3 \dot{w}_3 - w_1 w_2 (I_1 - I_2)$$

$$\vec{N} = 0$$

$$I_1 = I_2 = I_3$$

$$\rightarrow w_3 = \text{const.}$$

$$I_{\perp} \dot{\omega}_1 = \omega_2 \omega_3 (I_{\perp} - I_3)$$

$$I_{\perp} \dot{\omega}_2 = \omega_3 \omega_1 (I_3 - I_{\perp})$$

$$\dot{\omega}_1 = \omega_2 \left(1 - \frac{I_3}{I_{\perp}}\right) \omega_3 \quad \dot{\omega}_2 = -\omega_1 \left(1 - \frac{I_3}{I_{\perp}}\right) \omega_3$$

$$= -\omega_1 \left(1 - \frac{I_3}{I_{\perp}}\right)^2 \omega_3^2$$

$$\omega_1 = A \cos(-\Omega t + \phi_0) \quad -\Omega = \pm \left(1 - \frac{I_3}{I_{\perp}}\right) \omega_3$$

$$\dot{\omega}_2 = -A \Omega \sin(-\Omega t + \phi_0) = -\omega_1 \Omega$$

$$\omega_2 = -A \sin(-\Omega t + \phi_0)$$

$$|\vec{\omega}| = \omega_1^2 + \omega_2^2 + \omega_3^2 = \sqrt{A^2 + \omega_3^2} = \text{const.}$$

$$\omega_3 = \cos \theta |\vec{\omega}| \Rightarrow \cos \theta = \frac{\omega_3}{\sqrt{A^2 + \omega_3^2}} = \text{const.}$$

$\vec{\omega}$  is precessing on the body cone (opening angle  $\theta$ ) with constant precession frequency  $\Omega$ .

$$|\vec{L}|^2 = I_{\perp}^2 A^2 + I_3^2 \omega_3^2$$

$$2T = \frac{I_{\perp}}{2} (\omega_1^2 + \omega_2^2) + I_3 \omega_3^2 = I_{\perp} A^2 + I_3 \omega_3^2$$

solve for  $A, \omega_3$