

# Scattering

Nuclear Physics 415/515

Sebastian Kuhn

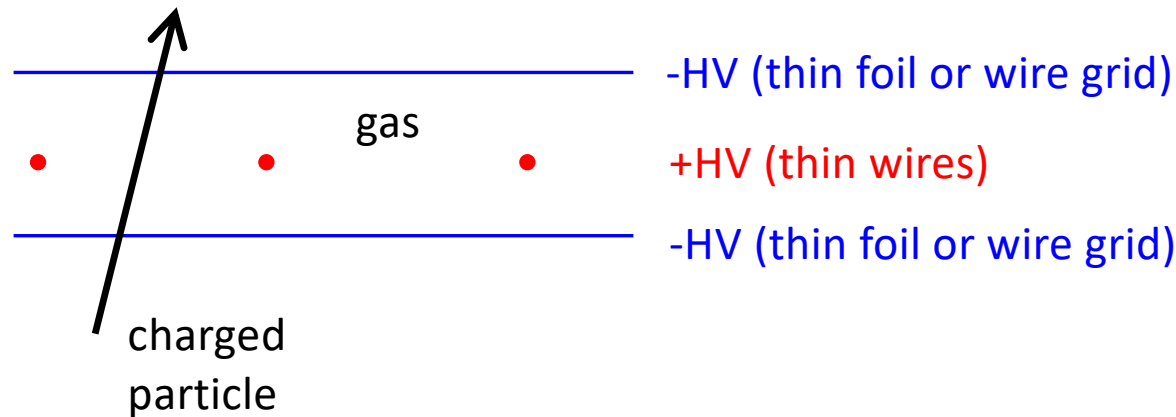
# What Do we Need?

- Beam
- Electrons or muons  $\rightarrow \gamma^*$ ; pions, protons, antiprotons, light nuclei, heavy ions...
- Targets (or counterrotating beams)
- Protons, deuterons,  $^3\text{He}$ , heavier nuclei, heavy ions, antiprotons
- Detectors
- For scattered/produced electrons/muons/... and hadrons/nuclei
- Facilities



# Typical Detector Elements

Wire chambers measure position (and angle)



1. Charged particle passes through wire chamber and knocks out electrons from the gas.
2. Electrons drift in the E field to the cathode wire, colliding with gas molecules
3. Close to the wire, the mean free path times the electric field is large enough to ionize the gas molecules. **Avalanche!**
4. Read the signal on the cathode wire (time gives distance)

Similar:  $G_{as}E_{lectron}M_{ultiplier}s$ ,  $\mu ME GAs$ ,...

Applications: VDC, Multi-layer drift chamber (track  $\rightarrow$  ),  $T_{ime} \vec{p}_{rojection} Chamber$

## Typical Detector Elements

**Scintillators:** time ( $\Rightarrow \beta \Rightarrow$  particle type) and energy measurement

(typical resolution: down to 50-100 ps for plastic)

- Typically a doped plastic or crystal (eg: Ge, NaI, BaF<sub>2</sub>)
- Charged particle passes through scintillator (or neutral particle interacts) and excites atomic electrons. These de-excite and emit light.
- Minimum energy loss (when  $\beta\gamma \approx 1$ ) is  $dE/dx = 2 \text{ MeV}/(\text{g}/\text{cm}^2)$

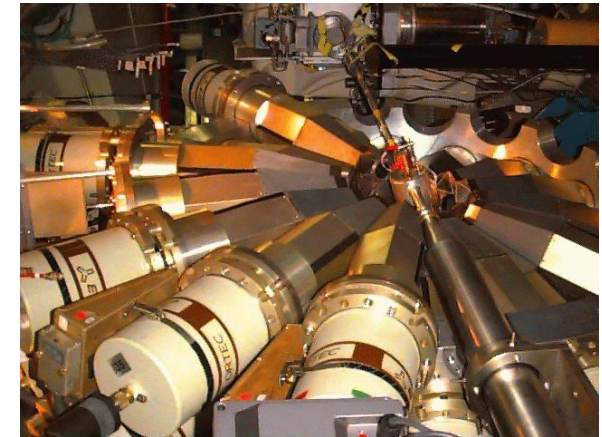
**Cherenkov counter:** threshold velocity measurement.

- Typically an empty box with smoke (ie: a gas) and mirrors
- Local light speed is  $v = c/n < c$
- Particles travelling faster than  $v$  will emit Cherenkov light (an electromagnetic ‘sonic boom’)  $\Rightarrow$  threshold CC (yes/no)
- The opening angle of the Cherenkov cone is related to the particle’s velocity  $\Rightarrow R_{\text{ingImaging}} C_{\text{Herenkov}}$  (measure  $\beta \Rightarrow$  particle type)

Also:  $T_{\text{ransition}} R_{\text{adiation}} D_{\text{etector}}$ , DIRC,

## Typical Detector Elements

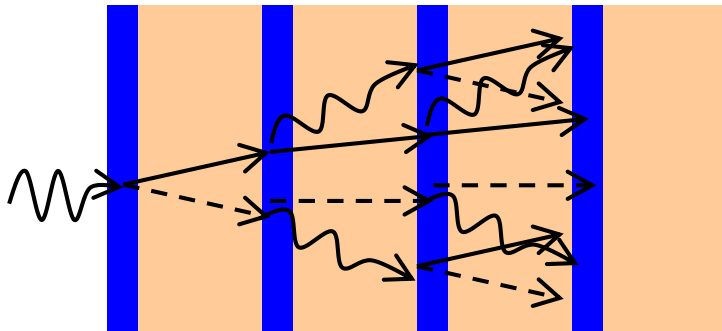
### Photon Counters ->



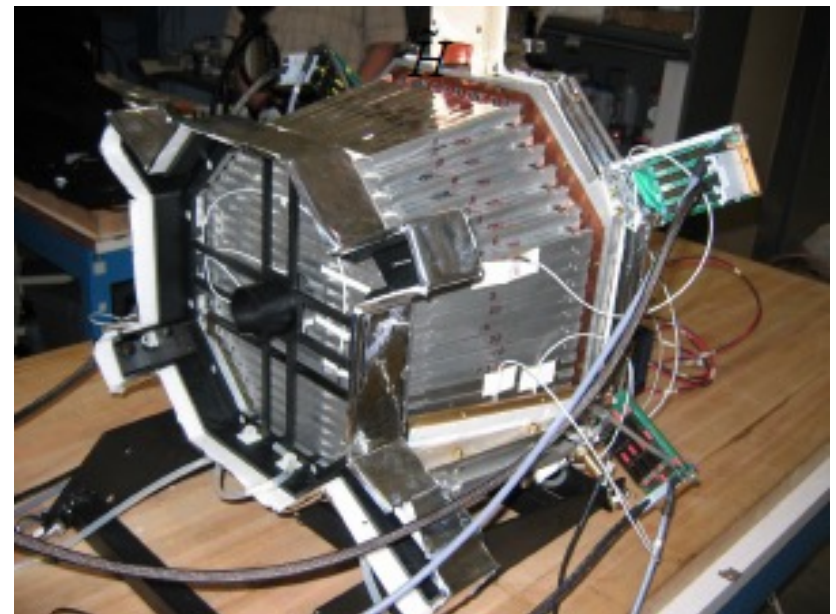
### Electromagnetic shower counters:

measure energy (+ time), discriminate electrons and detect neutral particles

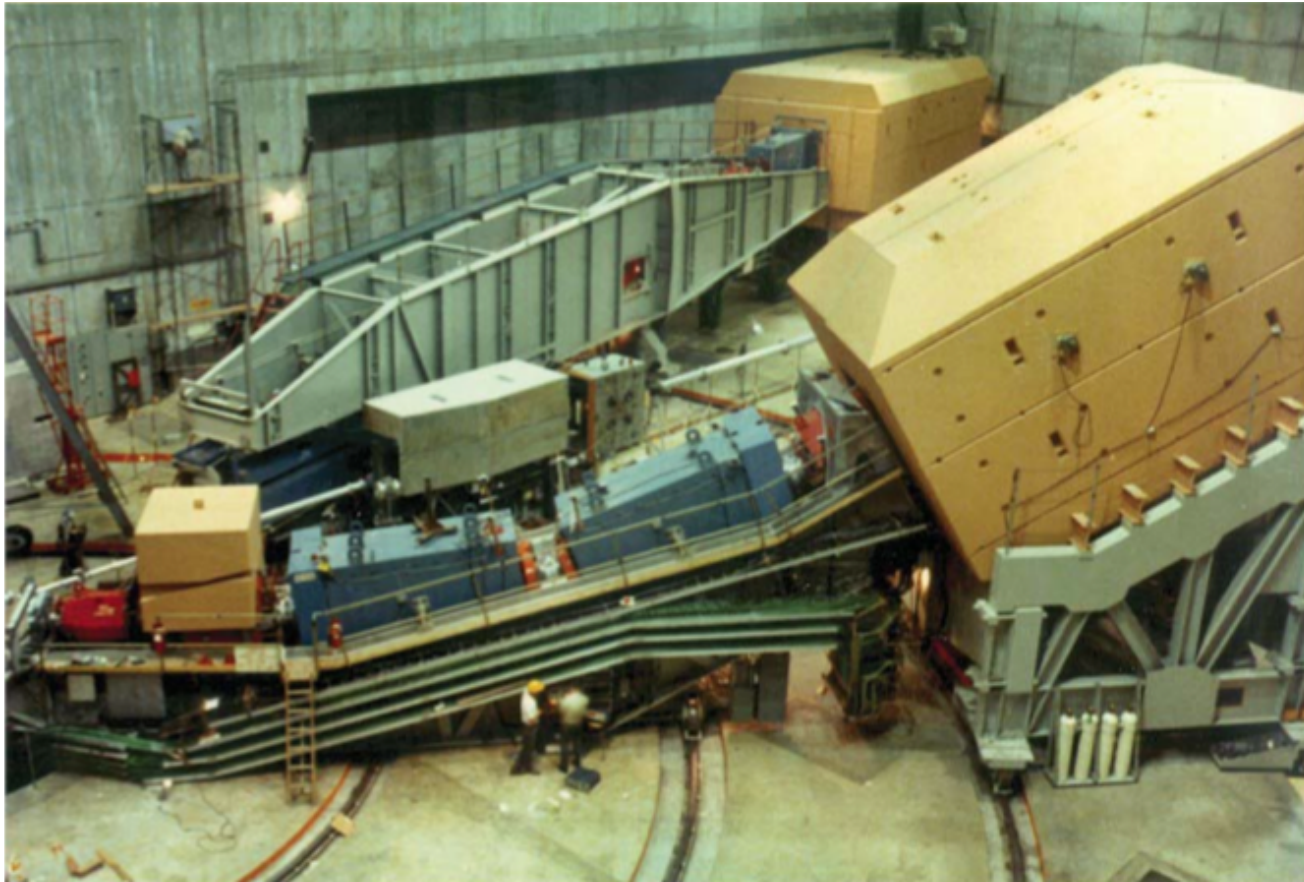
- Electrons and photons passing through material shower
  - After one radiation length of material on average:
    - Electrons emit a bremsstrahlung photon
    - Photons convert to an electron/positron pair or Compton-scatter
  - After  $\approx 10$  radiation lengths, one  $e^-$  or  $\gamma$  is now  $\sim 1000$  particles
  - Simple design: alternating layers of lead ( $R_L = 6$  mm) and scintillant
- Higher resolution: Heavy metal glass (Pb glass,  $PbWO_4$ ) combine both
- Particles shower in the lead
  - Charged particles deposit energy in the scintillant



Also: Hadronic Calorimeter,  $\mu$  counter...

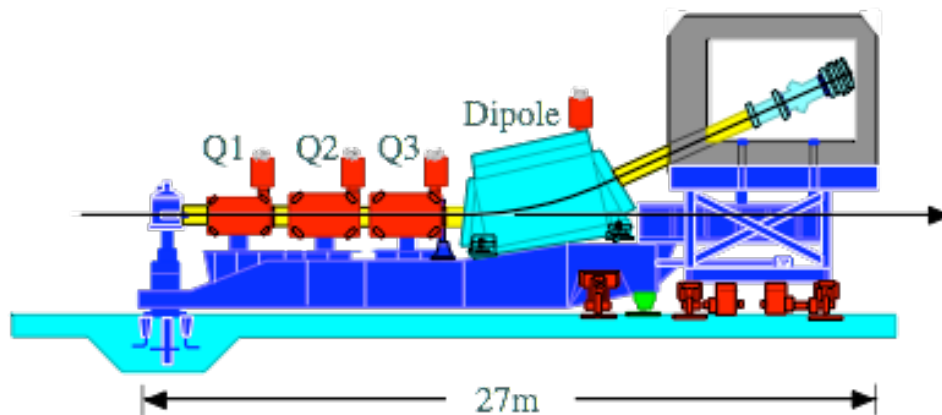


# Detectors+Magnets = Spectrometers



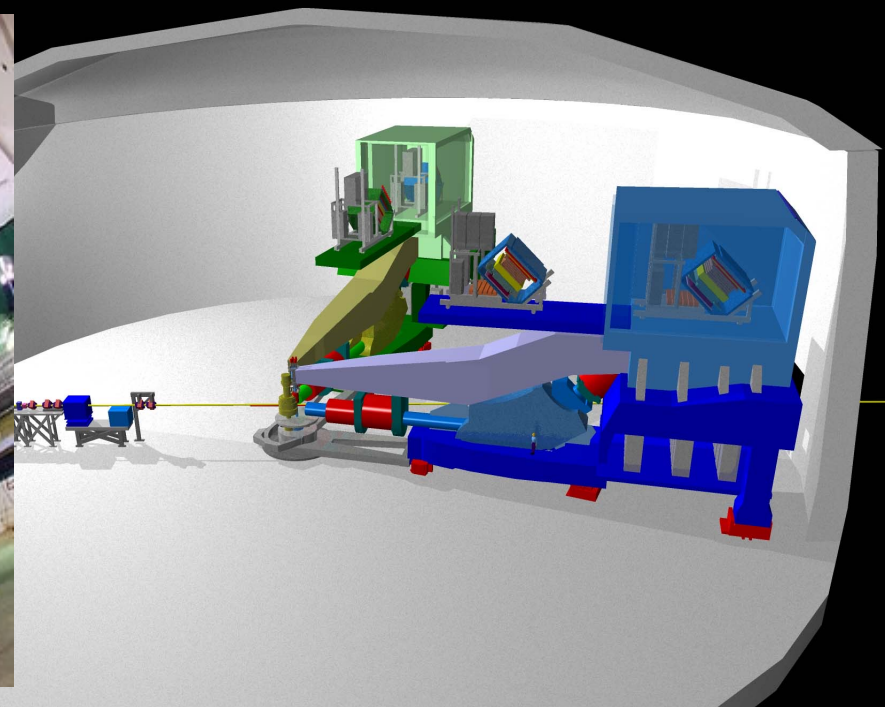
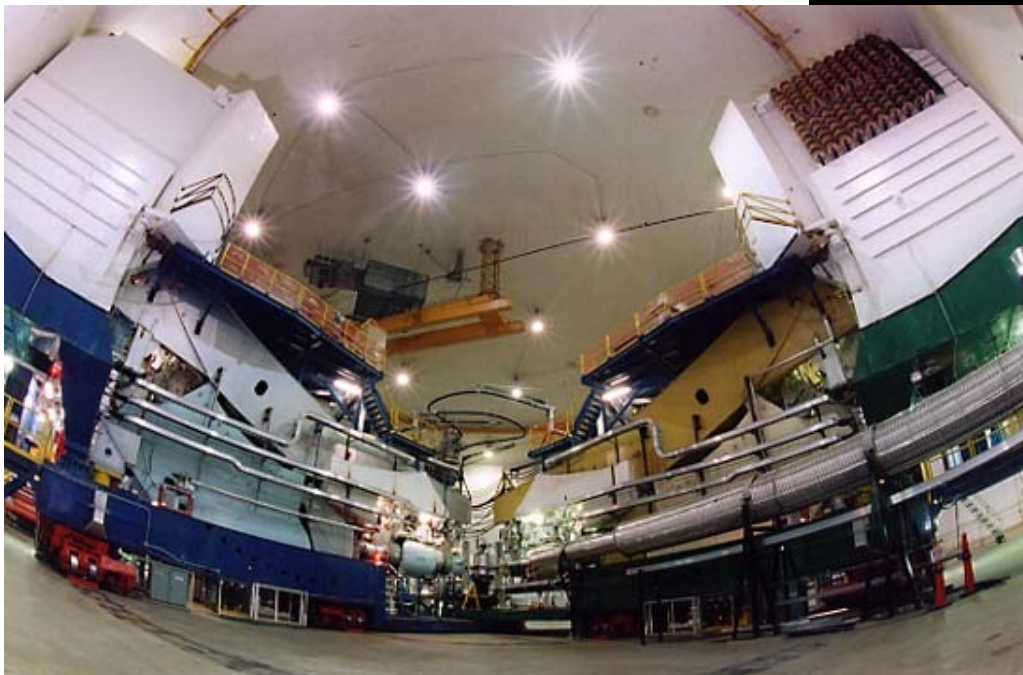
SLAC End Station A – where the quarks were discovered experimentally



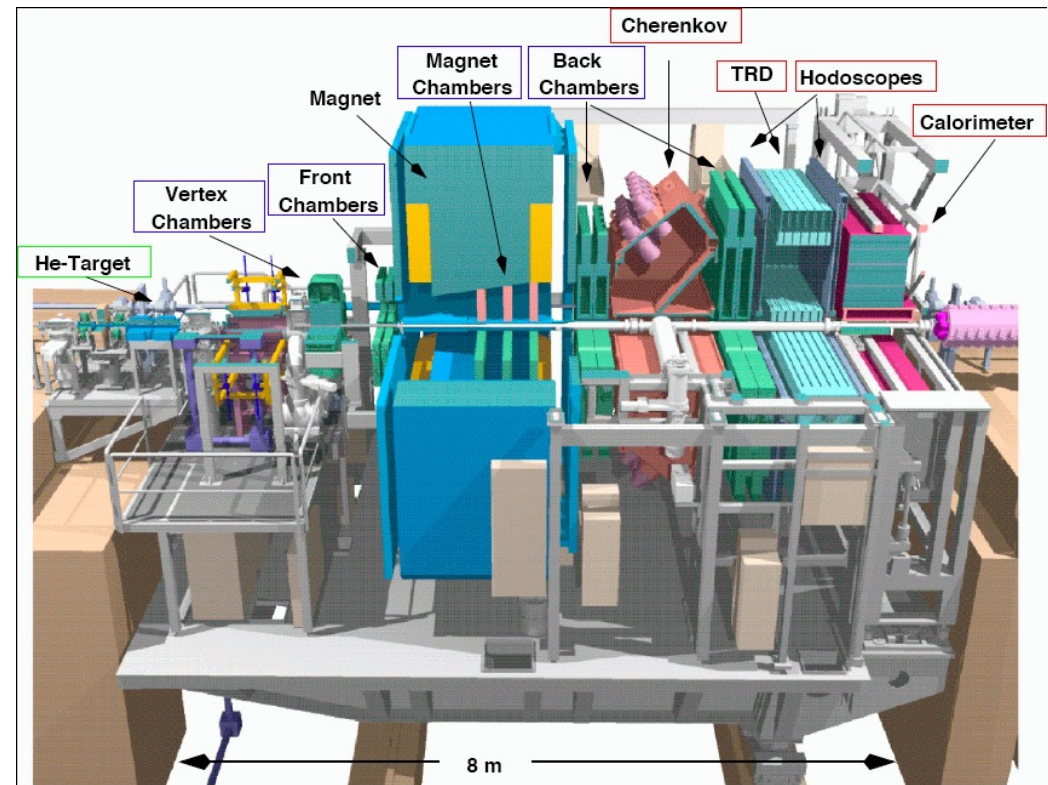
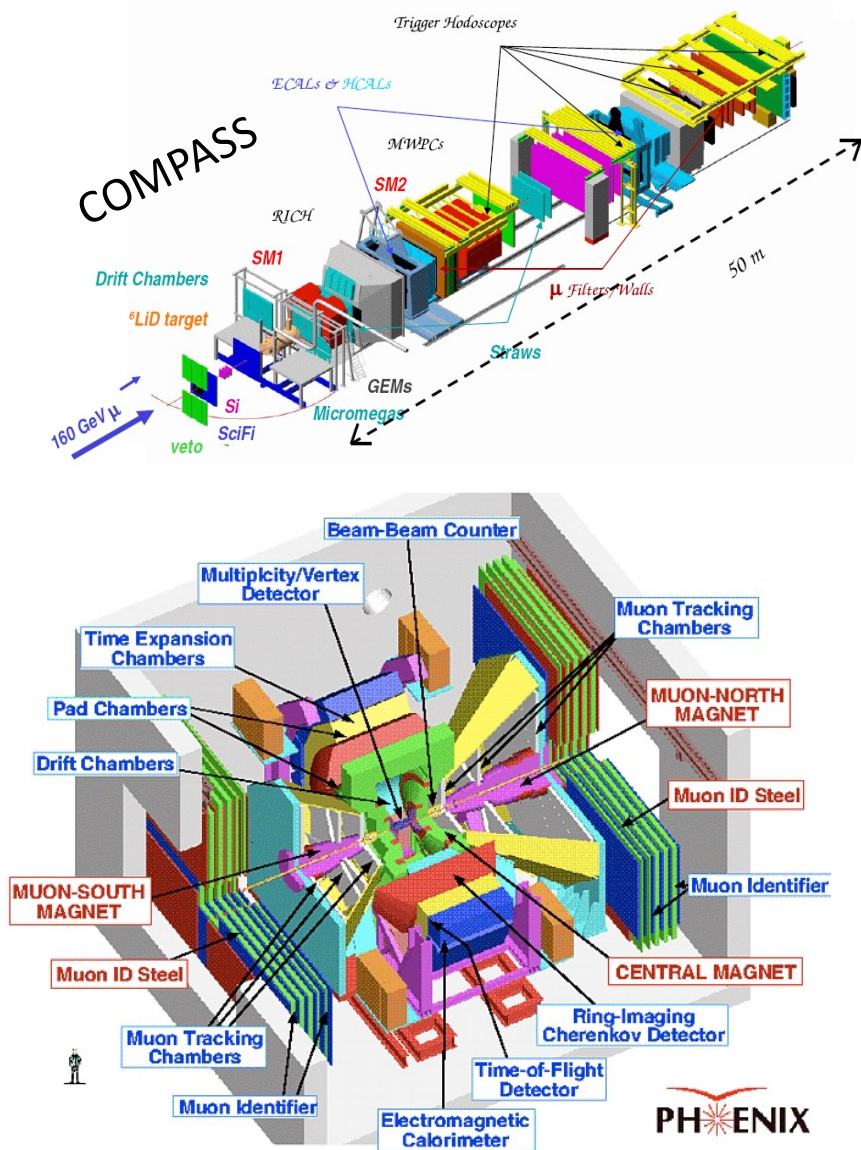


Jefferson Lab Hall A (Hall C similar)

Typically, small acceptance but high resolution, very good shielding ( $\rightarrow$  high luminosity)

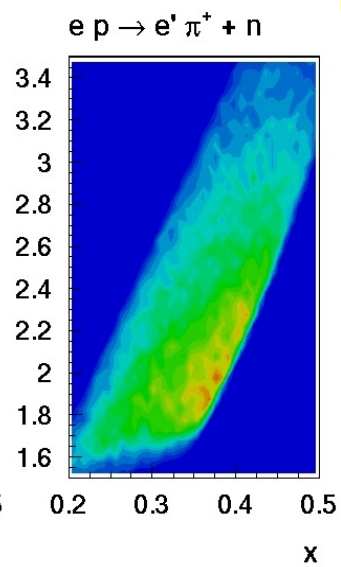
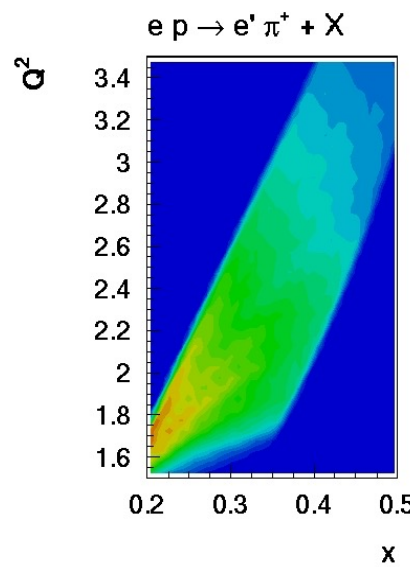
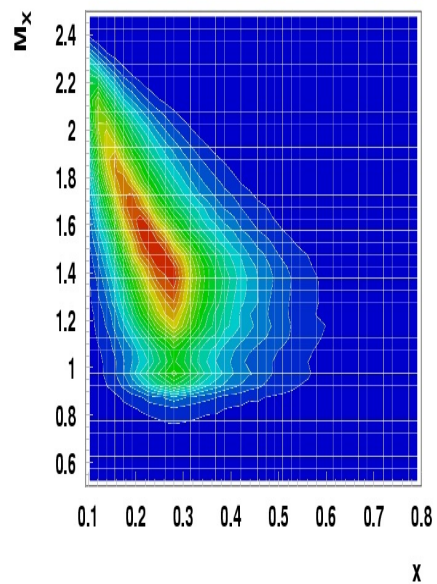


# Large Acceptance Spectrometers

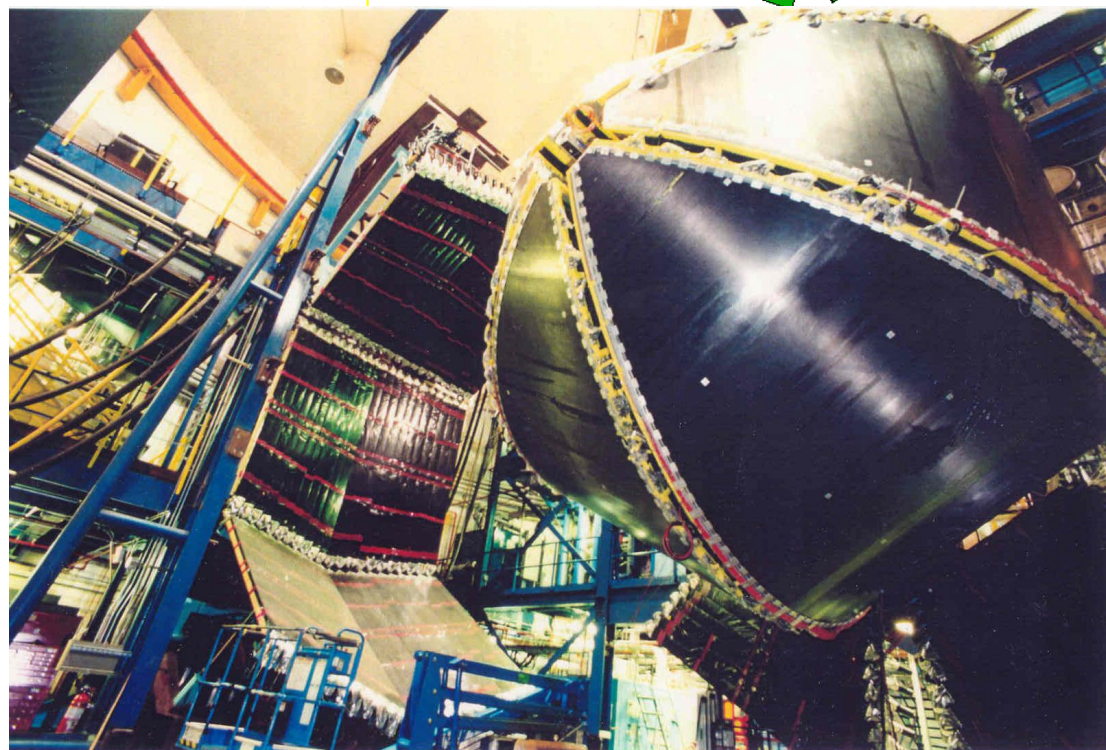
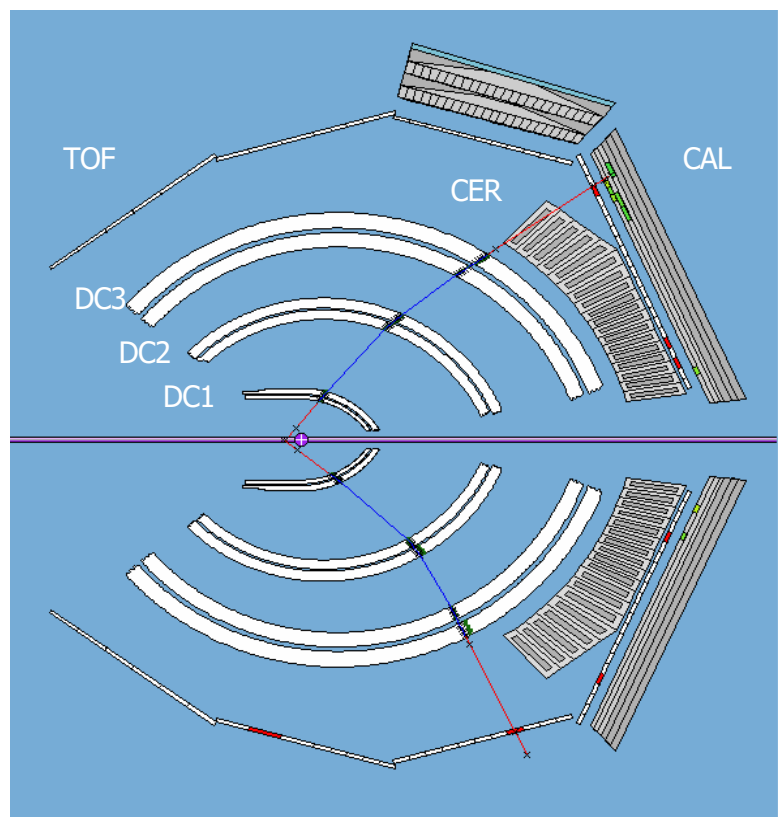
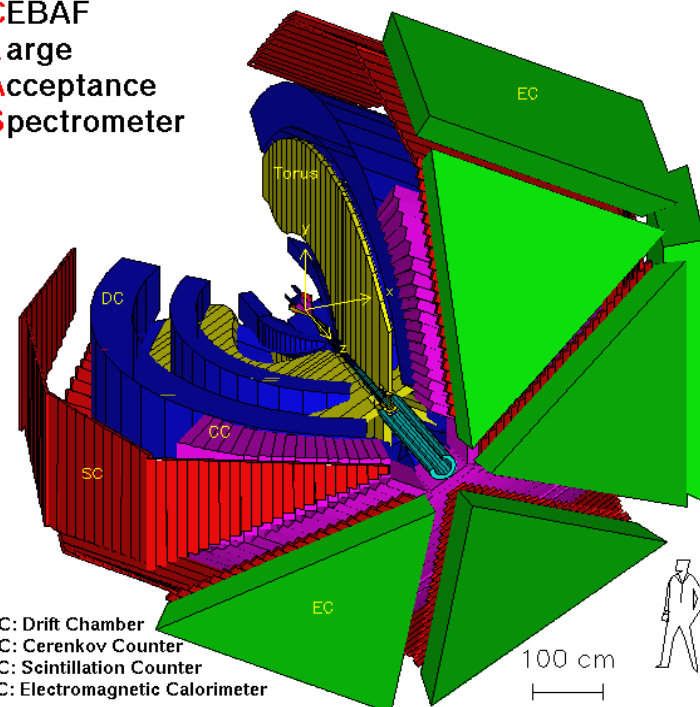


HERMES





CEBAF  
Large  
Acceptance  
Spectrometer



# CLAS12

Another nearly  $4\pi$  detector in Hall D (GLUEX)

## Base equipment

### ■ Forward Detector

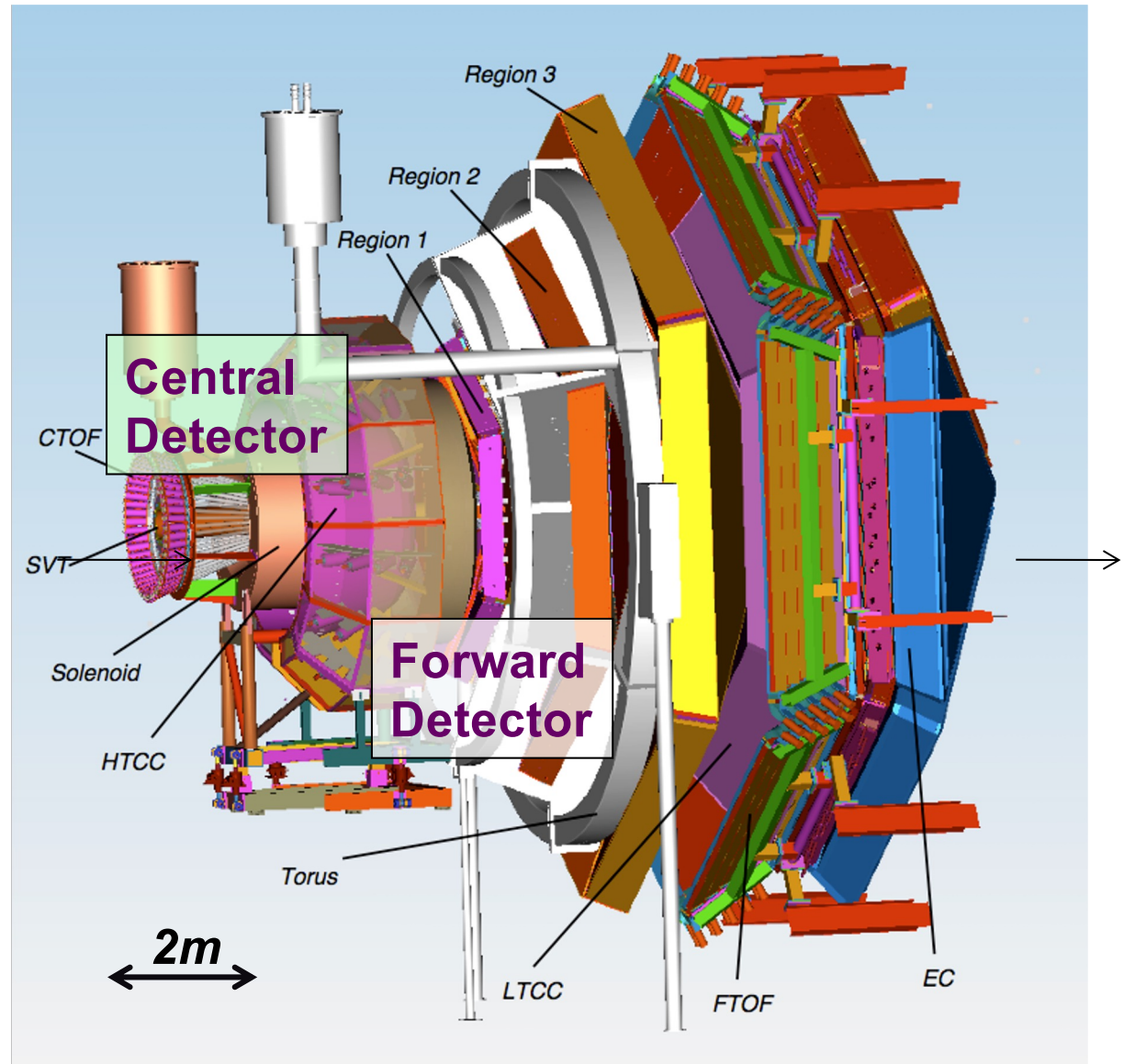
- TORUS magnet
- Forward vertex tracker
- HT Cherenkov Counter
- Drift chamber system
- LT Cherenkov Counter
- Forward ToF System
- Preshower calorimeter
- E.M. calorimeter

### ■ Central Detector

- SOLENOID magnet
- Barrel Silicon Tracker
- Central Time-of-Flight

## Additional equipment

- Micromegas (CD & FD)
- RICH counter (FD)
- Neutron detector (CD)
- Small angle tagger (FD)



# Cross Section and Reaction Rate

- Incoming “current”:  $\dot{n}_b$  (beam particles/s)
- Target areal density:  $n_T L$  = number of nuclei per unit surface area
- Cross section  $\Delta\sigma$  for a specific reaction to happen
- => number of times this reaction happens per second (event rate):  $\dot{N} = \dot{n}_b n_T L \Delta\sigma$
- Call  $\mathcal{L} = \dot{n}_b n_T L$  the luminosity of the experiment

$$N = \int \mathcal{L} \Delta\sigma \, dt$$

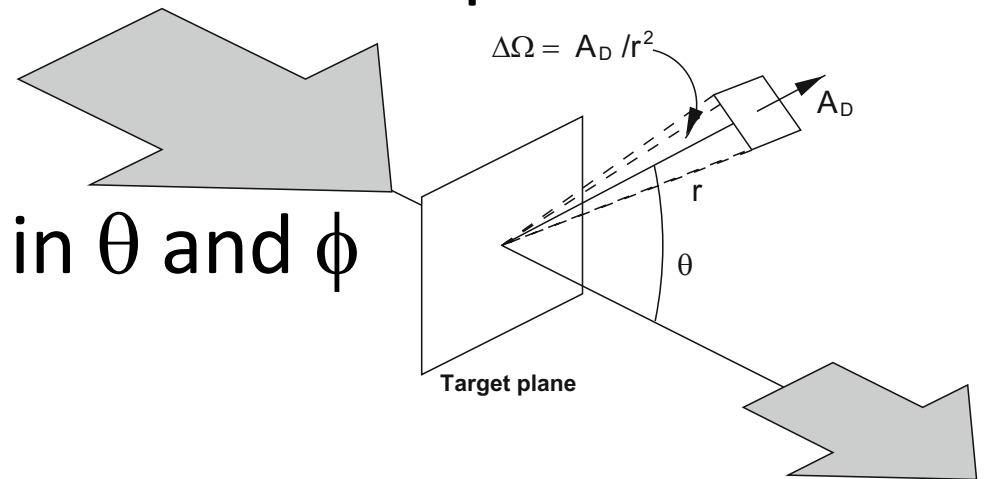
## Example: Luminosity and cross sections

- On white board
- Remember: If atomic mass is  $A$ , then 1 g of the material contains  $1/A$  mol
- 1 mol =  $6.022 \cdot 10^{23}$  atoms (and hence nuclei)
- 1  $\mu\text{A}$  of electrons contain  $10^{-6} \text{ C/s} / 1.6 \cdot 10^{-19} \text{ C} = 6.25 \cdot 10^{12} \text{ e/s}$
- 1 “barn” 1 b =  $10^{-24} \text{ cm}^2$ 
  - mb(arn),  $\mu\text{b}$ , nb, pb,...



# Example partial cross section: scattering into a detector

Look only at events where the beam particle is scattered into a specific detector area = a specific angular range in  $\theta$  and  $\phi$   
 $\Rightarrow$  Solid angle  $\Delta\Omega$



$\Delta\sigma$  proportional to  $\Delta\Omega$

$\Rightarrow$  Use ratio  $\Delta\sigma/\Delta\Omega$  to express the “intrinsic” scattering strength (independent of detector used)

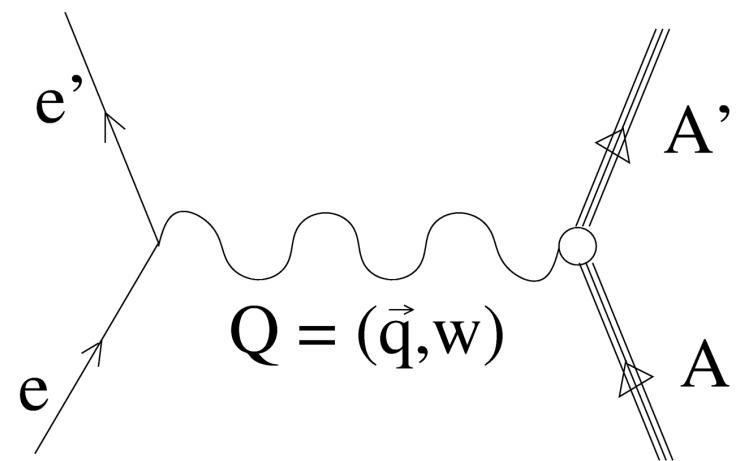
$$\dot{N}(E, \theta, \Delta\Omega) = \mathcal{L} \cdot \frac{d\sigma(E, \theta)}{d\Omega} \Delta\Omega$$

# Why use electrons and photons?

- Probe structure understood (point particles)
- Electromagnetic interaction understood (QED)
- Interaction is weak ( $\alpha = 1/137$ )
  - Perturbation theory works!
    - First Born Approx / one photon exchange
  - Probe interacts only once
  - Study the entire nuclear volume

**BUT:**

- Cross sections are small
- Electrons radiate

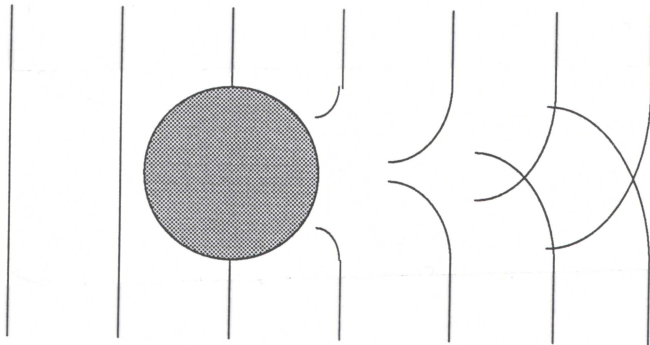


# Electrons as Waves

Scattering process is quantum mechanical

De broglie wavelength:

$$\lambda = \frac{h}{p}$$



Electron energy:

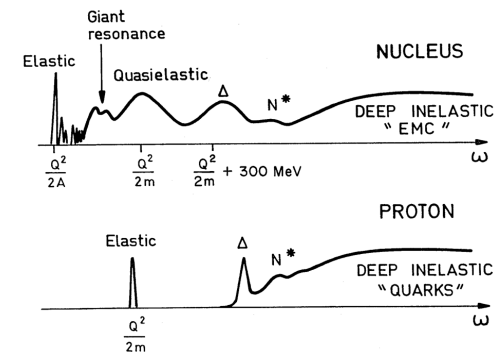
$$E_e \approx pc$$

$\lambda$  resolving “scale”:

$$\lambda = \frac{2\pi(197 \text{ MeV} \cdot \text{fm})}{E_e}$$

# Experimental goals:

- Elastic scattering
  - structure of the nucleus
    - Form factors, charge distributions, spin dependent FF
- Quasielastic (QE) scattering
  - Shell structure
    - Momentum distributions
    - Occupancies
  - Short Range Correlated nucleon pairs
  - Nuclear transparency and color transparency
- Deep Inelastic Scattering (DIS)
  - The EMC Effect and Nucleon modification in nuclei
  - Quark hadronization in nuclei





# Energy vs length

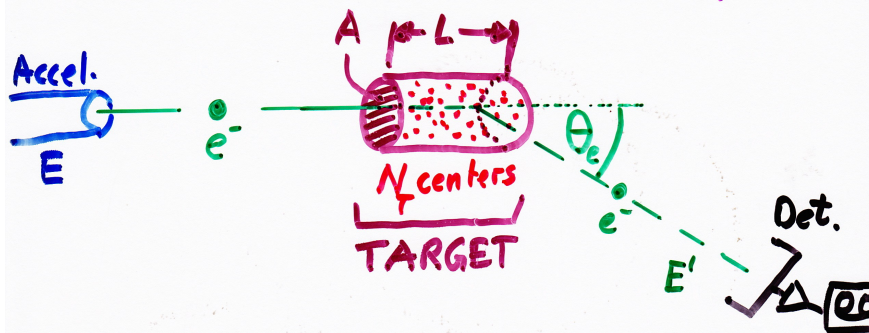
Select spatial resolution and excitation energy independently

- Photon energy  $\nu$  determines excitation energy
- Photon momentum  $q$  determines spatial resolution:  $\lambda \approx \frac{\hbar}{q}$

Three cases:

- Low  $q$ 
  - Photon wavelength  $\lambda$  larger than the nucleon size ( $R_p$ )
- Medium  $q$ :  $0.2 < q < 1 \text{ GeV}/c$ 
  - $\lambda \sim R_p$
  - Nucleons resolvable
- High  $q$ :  $q > 1 \text{ GeV}/c$ 
  - $\lambda < R_p$
  - Nucleon structure resolvable

## Electron Scattering - what can we measure?



What is the likelihood to find the electron scattered into the detector?

$$P \sim n_T \cdot L = \frac{N_T}{A \cdot L} \cdot L = \frac{N_T}{A}$$

$$\Rightarrow \text{call } \Delta\sigma = P / \left(\frac{N_T}{A}\right) \text{ (cross section)}$$

$\Delta\sigma$  DEPENDS on the kinematics ( $E, E', \theta_e$ ) and is  $\approx$  proportional to SIZE of kinematic bin spanned by the detector

\* Note:  $\frac{N_T}{A} = \rho \left[ \frac{\text{g}}{\text{cm}^3} \right] \cdot L [\text{cm}] \cdot \frac{\text{Avogadro}}{\text{Atomic Weight [u]}}$

Count rate ( $L$  = luminosity):

$$\dot{N} = P \cdot \dot{n}_{el} = \Delta\sigma \cdot \frac{N_T}{A} \dot{n}_{el} = \Delta\sigma \cdot \frac{N_T}{A} \frac{I}{e} = \Delta\sigma \cdot L$$

In general:

$$\Delta\sigma = \Delta\sigma(E' \dots E' + \Delta E', \theta_e \dots \theta_e + \Delta\theta_e, \varphi \dots \varphi + \Delta\varphi)$$

Limit of infinitesimal acceptance:

$$\Delta\sigma = \frac{d^3\sigma}{dE' d\theta_e d\varphi}(E', \theta_e, \varphi) \Delta E' \Delta\theta_e \Delta\varphi = \frac{d\sigma}{dE' d\Omega} \Delta E' \Delta\Omega$$

(use Jacobian to transform variables)

In case of more particles/observables and finite phase space:

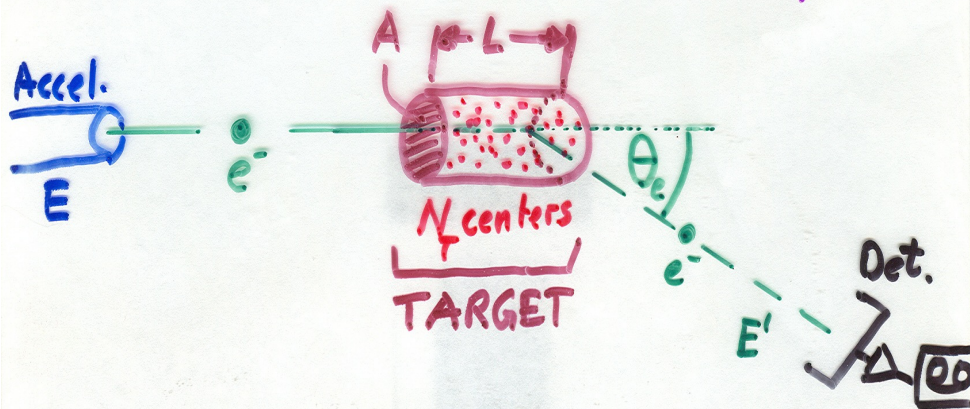
$$\Delta\sigma = \int \int \int_{\text{Phase Space}} \frac{d^n\sigma}{dk_1 dk_2 \dots dk_n}(k_1 \dots k_n) \text{Acc}(k_1 \dots k_n) dk_1 dk_2 \dots dk_n$$

where Acceptance is defined by detector boundaries and bin sizes as well as number of observed particles

(inclusive = only 1, semi-inclusive, exclusive)



# Electron Scattering - what can we measure?



What is the likelihood to find the electron scattered into the detector?

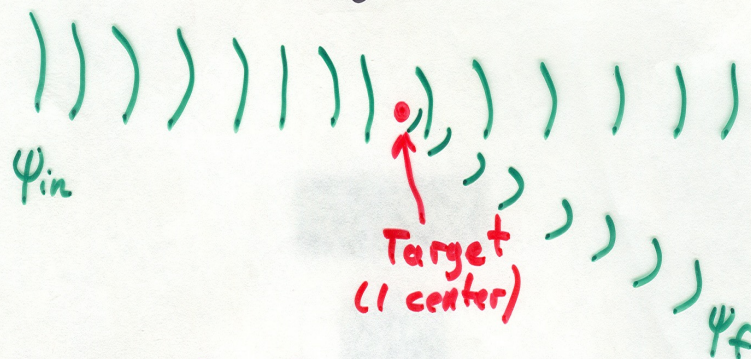
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# Electron Scattering - Theorist's View



What is the transition rate

$$W_{i \rightarrow f}?$$

$$\begin{aligned} \dot{N}_{e,f} &= \dot{N}_{e,in} \cdot P(i \rightarrow f) = I_{e,in} \cdot \frac{N_T}{A} \cdot \Delta\sigma \\ &= \frac{I_{e,in}}{A} \cdot N_T \cdot \Delta\sigma = (\vec{j}_{e,in})_z \cdot N_T \cdot \Delta\sigma \end{aligned}$$

$$\Rightarrow W_{i \rightarrow f} = j_{in} \cdot \Delta\sigma$$

Fermi's **GOLDEN** Rule:

$$W_{i \rightarrow f} = \frac{2\pi}{\hbar} |\mathcal{M}_{fi}|^2 \Delta\phi$$

← Phase space spanned by detector/kinematic bin

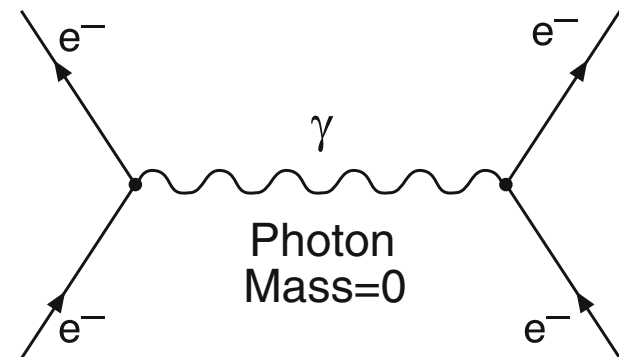
$$\mathcal{M}_{fi} = \langle \psi_f | H_{int} | \psi_{in} \rangle$$

# How do we calculate cross sections?

## Feynman diagrams

- Theoretical ansatz: Look at single scattering centers, incoming beam = current density  $j_b$ . Event rate  $\dot{N} = \Delta\sigma \cdot j_b$ .
- “Infinitesimal” cross section:  $d\sigma/d\Omega(\theta, \phi)$ .
- Differential cross section depends only on physics of interaction (potential...) and available final state “phase space”.
- Interaction often depicted with Feynman diagrams.

$$\sigma = \frac{2\pi}{\hbar \cdot v_a} |\mathcal{M}_{fi}|^2 \cdot \varrho(E')$$





# Recap: Relativistic Kinematics

- Often in high energy nuclear/particle physics, particles move with close to the speed of light,  $c$ , hence we have to use special relativity
- Recall:  $\gamma = (1-v^2/c^2)^{-1/2}$ ,  $\beta = v/c$ ,  $E = \gamma Mc^2$ ,  $p = \gamma Mv$ . (Note: we'll simplify our lives by often ignoring factors of  $c$ .)
- 4-vectors:  $v^\mu = (v^0, v^1, v^2, v^3)$ .  $x^\mu = (ct, x, y, z)$ .  
 $P^\mu = (E/c, \vec{p})$  ( $\vec{p}$  = “3-vector part” of  $P^\mu$ ).
- General transformation: Lorentz Matrix
- Very useful in relativistic kinematics: Invariants (same in all coordinate systems). *E.g.*:  
Scalar product  $P^\mu P_\mu = (P^0)^2 - \vec{p}^2 = M^2 c^2$ .